



# Pidgeotto

Normal

Flying

► Pidgeot at :L6

HP: ○○○○○○  
7

Abilities: Fly

Size: Small

No. 017

Attack d6  
Defence 3  
Speed 4  
Special d6

## Weaknesses & Resistances:

Normal

Fire

Water

Electric

Grass

x2

-1

Ice

x2

Fighting

Poison

Ground

-1

Flying

Psychic

Bug

-1

Rock

x2

Ghost

-1

Dragon

### Tackle

Normal

d4



### Gust

Normal

d6 !1



:L1

Hit: Pushes the target back 1 space if that space is open.

PP: ○○○○○○

### Sand-Attack

Normal

d4 !2



:L2

Hit: Confusion.

PP: ○○○○

### Quick Attack

Normal

d6 !1



:L3

This Move happens before all other Moves this round (incl. Reflect and Light Screen).

PP: ○○○○○○

### Whirlwind

Normal

d4 !1



:L4

Hit: Pushes each target back 1 space (if that space is open).

PP: ○○○○○○

### Razor Wind

Normal

d10 !1



:L4

Charge for one round, then try to attack on the next. Roll this Pokémon's Attack die twice

PP: ○○

### Wing Attack

Flying

d6 !1



:L5

PP: ○○○○○○

### Agility

Psychic



d4



:L6

For this battle: Increase this Pokémon's Speed to 7. It can move 4 spaces each round.

PP: ○○○○○○

### Hurricane

Normal

d10 !3



:L7

Hit: Pushes each target back 1 space (if that space is open).

PP: ○

4

6

7

9

10

31

32

33

39

40

43

44

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